

上學期 First semester

下學期 Second semester

英文(一) (2/2)、軍訓 / 護理 (0)、體育 (1/1)、校園與社區服務學 (1/1)、通識核心課程
ENGLISH (I) TRAINING/NURSING PE CAMPUS & COMMUNITY SERVICE-LEARNING GENERAL COURSE (詳見下表)

校級課程

SCHOOL
LEVEL
COURSE

- 大學學習 LEARNING IN UNIVERSITY (1)
- 探索永續 EXPLORING SUSTAINABILITY (1)
- AI與程式語言 AI & PROGRAMMING LANGUAGE (1)
- 中國語文能力表達 (2)
ABILITY OF EXPRESSING IN SPOKEN & WRITTEN CHINESE

- 社團學習與實作－入門課程 (1)
COMMUNITY LEARNING AND PRACTICE

基礎課程

FOUNDATION
COURSE

- 教育科技概論 (3)
INTRODUCTION TO EDUCATIONAL TECHNOLOGY
- 教育心理學 EDUCATIONAL PSYCHOLOGY (3)
- 人工智慧與學習 NINTRODUCE TO AI AND LEARNING (3)

- 教學原理與策略 (3)
INSTRUCTIONAL PRINCIPLES AND STRATEGIES

數位課程

DIGITAL
COURSE

- 程式設計與實習(一) (3)
COMPUTER PROGRAMMING RODUCTION & APPLICATIONS 1
- 攝影與視覺傳達 PHOTOGRAPHY & VISUAL IDENTTTY (2)
- 數位音訊編輯與實習 (3)
DIGITAL AUDIO EDITING AND PRACTICE
- 數位影像處理與實習 (2)
DIGITAL IMAGE PROCESSING PRODUCTION & APPLICATIONS

- 程式設計與實習(二) (3)
COMPUTER PROGRAMMING RODUCTION & APPLICATIONS 2
- 平面設計 GRAPHICAL DESIGN (2)
- 2D繪圖與動畫製作 (3)
2D GRAPHICS DESIGN AND ANIMATION PRODUCTION
- 數位視訊編輯與實習 (3)
DIGITAL VIDEO EDITING AND PRACTICE

	◀		大二課程	SOPHOMORE COURSE	▶
			上學期 First semester	下學期 Second semester	
校級課程 SCHOOL LEVEL COURSE			外國語文 (2/2) FOREIGN LANGUAGES	體育 (1/1) PE	通識核心課程 GENERAL COURSE (詳見下表)
基礎課程 FOUNDATION COURSE			<ul style="list-style-type: none"> 簡報呈現與口語表達 (2) PRESENTATION SKILLS & ORAL COMMUNICATION 需求分析 (2) NEEDS ANALYSIS 	<ul style="list-style-type: none"> 教學設計 INSTRUCTIONAL DESIGN (3) 創意與設計思維的策略訓練與反思 (2) STRATEGIC TRAINING & REFLECTION OF CREATIVE & DESIGN THINKING 教育統計概論 (3) INTRODUCTION TO STATISTICAL METHODS & APPLICATIONS IN EDUCATION PROJECT 教育科技專案管理 (2) MANAGEMENT FOR EDUCATIONAL TECHNOLOGY 	
數位課程 DIGITAL COURSE			<ul style="list-style-type: none"> 網頁設計與製作 (3) WEB PAGE DESIGN AND DEVELOPMENT 數位教材製作 (2) RAPID E-LEARNING TOOLS APPLICATION & PRODUCTION 數位教育節目製作 (3) DIGITAL EDUCATION TV PROGRAM PRODUCTION 3D動畫製作 3D ANIMATION PRODUCTION (3) 遊戲式教材設計 (3) EDUCATIONAL GAME DESIGN 	<ul style="list-style-type: none"> 互動程式設計 (3) INTERACTIVE LEARNING MATERIALS DESIGN 數位編輯系統 (3) BASIC TRAINING OF DIGITAL CONTENT PRODUCTION 互動教材設計與實習 (3) DESIGN AND PRACTICE OF INTERACTIVE COURSEWARE 介面設計 INTERFACE DESIGN AND DEVELOPMENT (3) 數位教材角色設計與應用 (3) CHARACTER DESIGN & APPLICATION OF DIGITAL TEACHING MATERIALS 數位敘事創作 (3) THE DESIGN OF DIGITAL STORY TELLING 	

<div> <div>◀</div> <div> </div> <div>▶</div> </div>		大三課程	JUNIOR COURSE
		上學期 First semester	下學期 Second semester
校級課程 SCHOOL LEVEL COURSE	通識核心課程 GENERAL COURSE (詳見下表)		
基礎課程 FOUNDATION COURSE	<div> <div> <ul style="list-style-type: none"> 數位學習導入與經營 (3) E-LEARNING PROGRAM ADAPTION & MANAGEMENT 調查方法 SURVEY METHOD (3) 教科專業英文 ENGLISH FOR EDUCATIONAL TECHNOLOGY (3) 行動學習與教學策略 (3) MOBILE LEARNING AND TEACHING STRATEGY 教育測驗與評量 EDUCATIONAL MEASUREMENT & EVALUATION (3) </div> <div> <ul style="list-style-type: none"> 數位教材發展與評鑑 (3) DEVELOPMENT AND EVALUATION OF E-LEARNING MATERIALS AI資料探勘概論 (3) INTRODUCE TO AI DATA MINING TECHNIQUE </div> </div>		
數位課程 DIGITAL COURSE			
人資課程 HR COURSE	<div> <div> <ul style="list-style-type: none"> 績效科技概論 (2) INTRODUCTION TO PERFORMANCE TECHNOLOGY </div> <div> <ul style="list-style-type: none"> 成人學習 ADULT LEARNING (2) 企業訓練實務 (2) TRAINING PRACTICE IN INDUSTRY 人力資源發展概論 (2) INTRODUCTION TO HUMAN RESOURCE DEVELOPMENT </div> </div>		
統整課程 INTEGRATED COURSE	<div> <div> <ul style="list-style-type: none"> 畢業專題(一) KEY ISSUES IN CAREER PLANNING 1 (2) </div> <div> <ul style="list-style-type: none"> 畢業專題(二) KEY ISSUES IN CAREER PLANNING 2 (2) 教育策展企劃與實踐 (3) EDUCATIONAL CURATORIAL PLANNING AND PRACTICE </div> </div>		

		◀				大四課程		SENIOR COURSE		▶							
		上學期				First semester				下學期				Second semester			
		通 識 核 心 課 程										GENERAL COURSE		(詳見下表)			
校級課程																	
SCHOOL LEVEL COURSE																	
基礎課程																	
FOUNDATION COURSE																	
人資課程																	
HR COURSE																	
統整課程																	
INTEGRATED COURSE																	

<ul style="list-style-type: none">◦ 教育科技專題 (3) SEMINAR IN EDUCATIONAL TECHNOLOGY◦ 課程發展與評鑑 (3) CURRICULUM DEVELOPMENT AND EVALUATION◦ 智慧學習環境設計 (3) DESIGN OF SMART LEARNING ENVIRONMENTS	<ul style="list-style-type: none">◦ 職場倫理與態度 (2) WORKPLACE ETHICS AND ATTITUDES◦ 混合實境與教育 (3) X R TECHNOLOGY IMPLEMENTED INTO EDUCATION
<ul style="list-style-type: none">◦ 組織發展 ORGANIZATIONAL DEVELOPMENT (2)◦ 人力資源勞動實務概論 (2) INTRODUCTION OF LABOR PRACTICE IN HR◦ 人力資源管理概論 (3) INTRODUCTION TO HUMAN RESOURCE MANAGEMENT	<ul style="list-style-type: none">◦ 知識管理 KNOWLEDGE MANAGEMENT (2)
<ul style="list-style-type: none">◦ 使用者體驗創新行銷企劃 (3) USER EXPERIENCE INNOVATION MARKETING PLAN	<ul style="list-style-type: none">◦ 企業實習 PRACTICUM IN EDUCATIONAL TECHNOLOGY (2)