

上學期 First semester

下學期 Second semester

英文(一) (2/2)、軍訓 / 護理 (0)、體育 (1/1)、校園與社區服務學 (1/1)、通識核心課程
ENGLISH (I) TRAINING/NURSING PE CAMPUS & COMMUNITY SERVICE-LEARNING GENERAL COURSE (詳見下表)

校級課程

SCHOOL
LEVEL
COURSE

- 大學學習 LEARNING IN UNIVERSITY (1)
- 探索永續 EXPLORING SUSTAINABILITY (1)
- AI與程式語言 AI & PROGRAMMING LANGUAGE (1)
- 中國語文能力表達 (2)
ABILITY OF EXPRESSING IN SPOKEN & WRITTEN CHINESE

- 社團學習與實作－入門課程 (1)
COMMUNITY LEARNING AND PRACTICE

基礎課程

FOUNDATION
COURSE

- 教育科技概論 (3)
INTRODUCTION TO EDUCATIONAL TECHNOLOGY
- 教育心理學 EDUCATIONAL PSYCHOLOGY (3)
- 人工智慧與學習 NINTRODUCE TO AI AND LEARNING (3)

- 教學原理與策略 (3)
INSTRUCTIONAL PRINCIPLES AND STRATEGIES

數位課程

DIGITAL
COURSE

- 程式設計與實習(一) (3)
COMPUTER PROGRAMMING RODUCTION & APPLICATIONS 1
- 攝影與視覺傳達 PHOTOGRAPHY & VISUAL IDENTTTY (2)
- 數位音訊編輯與實習 (3)
DIGITAL AUDIO EDITING AND PRACTICE
- 數位影像處理與實習 (2)
DIGITAL IMAGE PROCESSING PRODUCTION & APPLICATIONS

- 程式設計與實習(二) (3)
COMPUTER PROGRAMMING RODUCTION & APPLICATIONS 2
- 平面設計 GRAPHICAL DESIGN (2)
- 2D繪圖與動畫製作 (3)
2D GRAPHICS DESIGN AND ANIMATION PRODUCTION
- 數位視訊編輯與實習 (3)
DIGITAL VIDEO EDITING AND PRACTICE

	◀		大二課程	SOPHOMORE COURSE	▶
			上學期 First semester	下學期 Second semester	
校級課程 SCHOOL LEVEL COURSE			外國語文 (2/2) FOREIGN LANGUAGES	體育 (1/1) PE	通識核心課程 GENERAL COURSE (詳見下表)
基礎課程 FOUNDATION COURSE			- 簡報呈現與口語表達 (2) PRESENTATION SKILLS & ORAL COMMUNICATION - 需求分析 (2) NEEDS ANALYSIS	- 教學設計 INSTRUCTIONAL DESIGN (3) - 創意與設計思維的策略訓練與反思 (2) STRATEGIC TRAINING & REFLECTION OF CREATIVE & DESIGN THINKING - 教育統計概論 (3) INTRODUCTION TO STATISTICAL METHODS & APPLICATIONS IN EDUCATION PROJECT - 教育科技專案管理 (2) MANAGEMENT FOR EDUCATIONAL TECHNOLOGY	
數位課程 DIGITAL COURSE			- 網頁設計與製作 (3) WEB PAGE DESIGN AND DEVELOPMENT - 數位教材製作 (2) RAPID E-LEARNING TOOLS APPLICATION & PRODUCTION - 數位教育節目製作 (3) DIGITAL EDUCATION TV PROGRAM PRODUCTION 3D動畫製作 3D ANIMATION PRODUCTION (3) - 遊戲式教材設計 (3) EDUCATIONAL GAME DESIGN	- 互動程式設計 (3) INTERACTIVE LEARNING MATERIALS DESIGN - 數位編輯系統 (3) BASIC TRAINING OF DIGITAL CONTENT PRODUCTION - 互動教材設計與實習 (3) DESIGN AND PRACTICE OF INTERACTIVE COURSEWARE - 介面設計 INTERFACE DESIGN AND DEVELOPMENT (3) - 數位教材角色設計與應用 (3) CHARACTER DESIGN & APPLICATION OF DIGITAL TEACHING MATERIALS - 數位敘事創作 (3) THE DESIGN OF DIGITAL STORY TELLING	

◀ ▶		大三課程	JUNIOR COURSE
		上學期 First semester	下學期 Second semester
校級課程 SCHOOL LEVEL COURSE	通識核心課程 GENERAL COURSE (詳見下表)		
基礎課程 FOUNDATION COURSE	- 數位學習導入與經營 (3) E-LEARNING PROGRAM ADAPTION & MANAGEMENT - 調查方法 SURVEY METHOD (3) - 教科專業英文 ENGLISH FOR EDUCATIONAL TECHNOLOGY (3) - 行動學習與教學策略 (3) MOBILE LEARNING AND TEACHING STRATEGY - 教育測驗與評量 EDUCATIONAL MEASUREMENT & EVALUATION (3) - 數位教材發展與評鑑 (3) DEVELOPMENT AND EVALUATION OF E-LEARNING MATERIALS - AI資料探勘概論 (3) INTRODUCE TO AI DATA MINING TECHNIQUE		
數位課程 DIGITAL COURSE			
人資課程 HR COURSE	- 績效科技概論 (2) INTRODUCTION TO PERFORMANCE TECHNOLOGY - 成人學習 ADULT LEARNING (2) - 企業訓練實務 (2) TRAINING PRACTICE IN INDUSTRY - 人力資源發展概論 (2) INTRODUCTION TO HUMAN RESOURCE DEVELOPMENT		
統整課程 INTEGRATED COURSE	- 畢業專題(一) KEY ISSUES IN CAREER PLANNING 1 (2) - 畢業專題(二) KEY ISSUES IN CAREER PLANNING 2 (2) - 教育策展企劃與實踐 (3) EDUCATIONAL CURATORIAL PLANNING AND PRACTICE		

		◀				大四課程		SENIOR COURSE		▶							
		上學期				First semester				下學期				Second semester			
		通 識 核 心 課 程										GENERAL COURSE (詳見下表)					
校級課程 SCHOOL LEVEL COURSE																	
基礎課程 FOUNDATION COURSE		◦ 教育科技專題 (3) SEMINAR IN EDUCATIONAL TECHNOLOGY ◦ 課程發展與評鑑 (3) CURRICULUM DEVELOPMENT AND EVALUATION ◦ 智慧學習環境設計 (3) DESIGN OF SMART LEARNING ENVIRONMENTS						◦ 職場倫理與態度 (2) WORKPLACE ETHICS AND ATTITUDES ◦ 混合實境與教育 (3) X R TECHNOLOGY IMPLEMENTED INTO EDUCATION									
人資課程 HR COURSE		◦ 組織發展 ORGANIZATIONAL DEVELOPMENT (2) ◦ 人力資源勞動實務概論 (2) INTRODUCTION OF LABOR PRACTICE IN HR ◦ 人力資源管理概論 (3) INTRODUCTION TO HUMAN RESOURCE MANAGEMENT						◦ 知識管理 KNOWLEDGE MANAGEMENT (2)									
統整課程 INTEGRATED COURSE		◦ 使用者體驗創新行銷企劃 (3) USER EXPERIENCE INNOVATION MARKETING PLAN						◦ 企業實習 PRACTICUM IN EDUCATIONAL TECHNOLOGY (2)									