|  |  |  |  |
| --- | --- | --- | --- |
| 教師姓名 | 鄭宜佳 | 職稱 | 副教授 |
| 1. 期刊論文

Yeh, H. T., & Cheng, Y. C.(2010). The influence of the instruction of visual design principles on improving pre-service teachers’ visual literacy. *Computers & Education*, 244-252, (SSCI) Cheng, Y. C., & Yeh, H. T. (2010). From concepts of motivation to its application in instructional design: Reconsidering motivation from an instructional design perspective. B*ritish Journal of Educational Technology*, 597-605. (SSCI) Cheng, Y. C., & Ku, H. Y. (2009). An investigation of the effects of reciprocal peer tutoring. *Computers in Human Behavior*, 40-49. (SSCI) Ku, H. Y., Lahman, M. E., Yeh, H. T., & Cheng, Y. C. (2008). Into the Academy: Preparing and Mentoring International Doctoral Students. *Educational Technology Research and Development, 56*, 365-377. (SSCI) Ku, H. Y., Harter, C., Liu, P. L., Thompson, L., & Cheng, Y. C.(2007). The effects of individually personalized computer-based instructional program on solving mathematics problems. *Computers in Human Behavior, 23*(3),1195-1210. (SSCI)莊智凱、鄭宜佳(2014)。運用批判性思考於媒體素養之教材設計與發展。國立臺東大學綠色科學學刊，4(1)。羅珮云、鄭宜佳（2010）。WebQuest運用於特殊教育學校高職部學生社區生活課程之行動研究。**身心障礙研究**，227-241。翁淑華、鄭宜佳（2010）。應用數位教材於國小低年級注音符號補救教學之行動研究。**教學科技與媒體**，64-78。二、專書三、專書論文四、研討會論文Yeh, H. T., Chung, M., & Cheng, Y. C. (2014). Prezi: Pre-service Teachers' Favorite  Web 2.0 Presentation Tool. Paper presented at The Hawaii International  Conference on Education. Yeh, H. T., Chung, M., & Cheng, Y. C. (2013). Technology Integration for Teacher Education Faculty: Are They Ready? 2013 Association for Educational Communications and Technology (AECT) International Conference.Yeh, H. T., & Cheng, Y. C. (2012) .Learning and Using SMART Board: What Did Pre-service Teachers Say about It? .2012 Association for Educational Communications and Technology (AECT) International Conference.Cheng, Y. C., & Yeh, H. T. (2012).Using Game-Based Learning to Enhance Learning Achievement and Motivation in an Undergraduate “English for Educational Technology” Course—A Preliminary Study. ED-MEDIA 2012--World Conference on Educational Multimedia, Hypermedia & Telecommunications.Yeh, H. T., & Cheng, Y. C. (2012).Pre-service Teachers’ Perceptions on Learning and Using Interactive Whiteboards. Society for Information Technology and Teacher Education (SITE) International Conference.Yeh, H. T., Chung, M., & Cheng, Y. C.(2011).Exploring web 2.0: Pre-service teachers’ top selections and ideas for integrating web 2.0 into teaching and learning. Society for Information Technology and Teacher Education (SITE) International Conference.Cheng, Y. C., Shen, C. Y., & Yeh, H. T.(2010).Integrating game-based learning strategies into the design and development of computer adventure games. (國科會計畫編號: 98-2511-S-032-003). Society for Information Technology and Teacher Education (SITE) International Conference.Yeh, H. T., Chung, M., & Cheng, Y. C.(2010).Blackboard versus Wikis: What Is Your Preference?. Society for Information Technology and Teacher Education (SITE) International Conference.Cheng, Y. C., & Chang, C. S. (2009). The design and development of an e-learning instruction that integrates problem-based learning strategy for convenience stores new employee training. ED-MEDIA 2009--World Conference on Educational Multimedia, Hypermedia & Telecommunications.Cheng, Y. C., Shen, C. Y., & Lee, S. C.(2008).Evaluating visual interface for panel discussion in a web-based learning environment. 2008 International Conference on Usability and Learning Technology (ICULT), Taipei, Taiwan.Cheng, Y. C., & Wang, W. T.(2008).A discussion of the influences of usability and multimedia learning theory on cognitive load. 2008 International Conference on Usability and Learning Technology (ICULT), Taipei, Taiwan.Cheng, Y. C., & Chen, C. Y.(2008).A Comparison of four usability testing methods: task analysis, focus group, think aloud, and information horizon. 2008 International Conference on Usability and Learning Technology (ICULT), Taipei, Taiwan.Ku, H. Y., Yeh, H. T., Tseng, H. W., & Cheng, Y. C.(2008) A Study of Graduate Student Attitudes Toward Online Collaborative Learning.2008 Annual Meeting of the American Educational Research Association (AERA).Yeh, H. T., & Cheng, Y. C.(2008)Promoting Visual Literacy: Teaching Visual Design Principles to Pre-service Teachers. 2008 Society for Information Technology & Teacher Education (SITE).Lahman, M. E., Ku, H. Y., Yeh, H. T., & Cheng, Y. C. (2007). Into the academy: Mentoring international doctoral students. 2007 Annual Meeting of the American Educational Research Association (AERA).Ku, H. Y., Lahman, M. E., Cheng, Y. C. & Yeh, H. T.(2007)Mentoring international doctoral students who are pursuing careers in academia. 2007 Association for Educational Communications and Technology (AECT) International Conference.錢思媚、鄭宜佳 (2014)。運用翻轉教室合作學習策略進行國小三年級數學課  程應用之行動研究。台灣教育傳播暨科技學會2014國際學術研討會。台 北教育大學。洪玉萍、鄭宜佳 (2014)。高中生媒體識讀能力之行動研究-以偏鄉地區為例。台 灣教育研究學會2014學術研討會。中山大學。楊素莞、鄭宜佳 (2014)。使用網路教學平台輔以合作學習教學法對程式語言學 習成效之影響-以離島某高中為例。台灣教育研究學會2014學術研討會。中 山大學。陳穎文、鄭宜佳 (2014)。合作策略閱讀教學對離島國中生閱讀西洋少年小說能 力與態度效益研究。2014年「學習共同體的發展與實踐」國際學術研討會。 嘉義大學。黃萃文、鄭宜佳 (2013)。運用WebQuest融入地理主題統整課程提升國中生問題解決能力之研究。2013數位學習國際研討會：21世紀學習科技趨勢。淡江大學。莊智凱、鄭宜佳 (2013)。批判性思考之教材發展與評鑑-以媒體素養單元為例。2013年資訊管理暨電子商務經營管理研討會。台東大學。李怡萱、鄭宜佳 (2013)。運用圍棋教學促進國中生邏輯推理與創造思考能力之研究。東吳大學2013第二屆雙溪教育論壇全國學術研討會。東吳大學師資培育中心。鄭宜佳、王敬詠（2012）．電腦冒險遊戲式學習對學習成效與學習態度之影響。數位媒體教學應用研討會，彰化，明道大學。 黃薔、鄭宜佳（2012）以視覺素養為基礎之美感形式法則教材設計研究。2012資訊管理學術與實務研討會，台北，景文科技大學。 楊慈儀、鄭宜佳（2011）以部落格建置教師教學檔案之需求評估。台灣教育傳播暨科技學會2011國際學術研討會，台北，文化大學。高偉恩、鄭宜佳 (2010)。圖像創造思考於網路合作學習社群提升創造力之策略設計。第六屆知識社群研討會。中國文化大學。鄭宜佳、李淑君（2010）國民中小學弱勢學生數位落差現況分析與實施改善策略之研究。亞洲地區弱勢學生教育教師專業課程與教學國際學術研討會，台北，淡江大學。鄭宜佳、林靜敏（2010）認知負荷與遊戲式學習教材之設計與發展。(國科會計畫編號: 98-2511-S-032-003) 2010認知負荷學術研討會議，宜蘭，佛光大學。鄭宜佳、廖嘉民（2010）運用Google協作平台於國小自然科專題導向學習課程學習態度與學習成就之研究。CNTE2010電腦與網路科技在教育上的應用研討會，新竹，新竹教育大學。 翁淑華、鄭宜佳（2009）應用數位教材於國小低年級注音符號補救教學之行動研究。台灣教育傳播暨科技學會2009國際學術研討會，台北，銘傳大學。鄭宜佳、李淑君（2008）國民中小學弱勢學生數位落差之需求評估。2008弱勢學生課程方案與有效教學學術研討會，台北，淡江大學。葉可嘉、鄭宜佳、盧志強（2008）多媒體與紙本閱讀教學對國小英語閱讀學習成效之影響。2008外語教學與外國文學教學國際學術研討會，台北，德明財經科技大學。五、技術報告 |